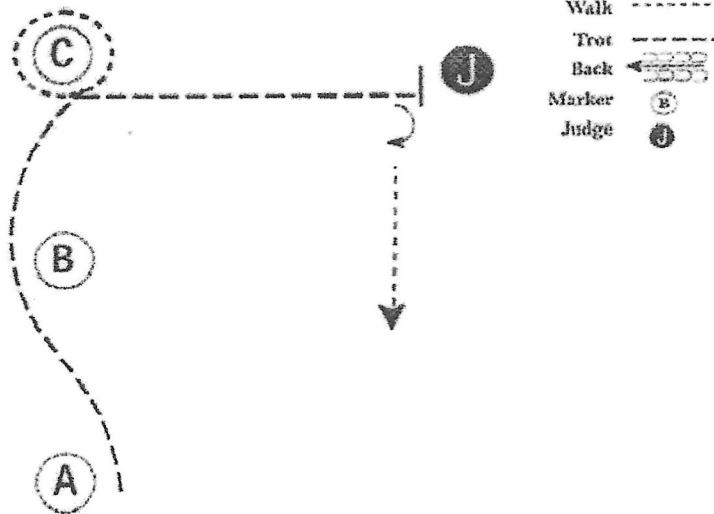


SATURDAY

EWD Showmanship

EQUESTRIANS WITH DISABILITIES SHOWMANSHIP (WALK-TROT)



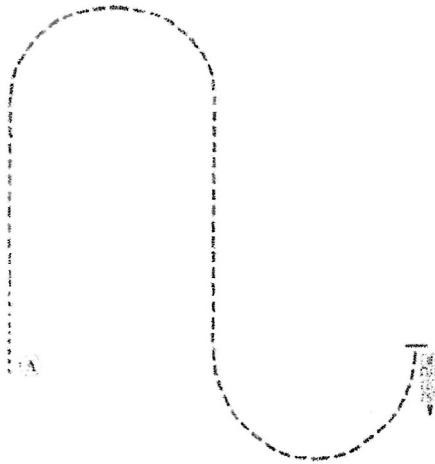
Be ready at A.

1. When acknowledged, trot from A, around B to C.
 2. Walk a tight circle around C.
 3. Trot to judge.
 4. Stop and set up for inspection.
 5. When dismissed, perform a 90 degree turn and walk away from judge.
- Follow the directions of your steward.

SATURDAY

EWD Equitation

EQUESTRIANS WITH DISABILITIES HUNT SEAT EQUITATION (WALK-TROT)



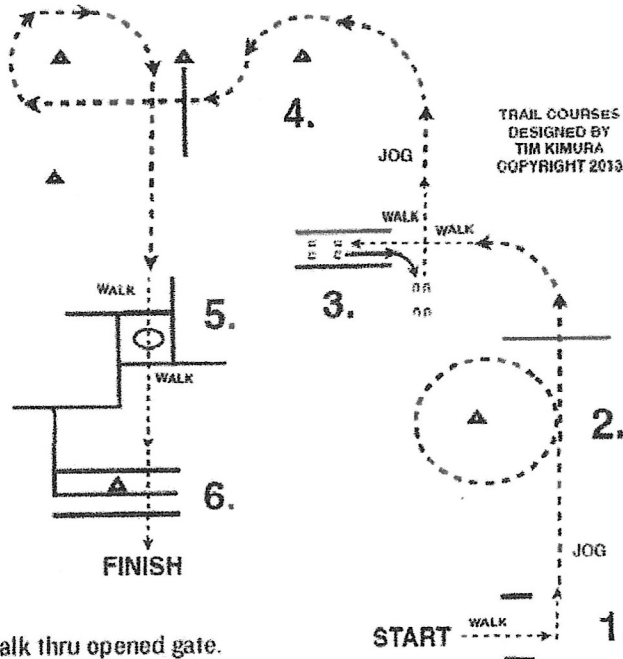
Walk	-----
Trot	- - - - -
Extended Trot	=====
Canter	-----
Leg Yield	
Lead Change	-----
Back	←←←←←
Marker	·
Sidepass	←←←←←
Hand Gallop	-----

Be ready at A.

1. Walk two horse lengths from A.
 2. Trot forward and a half circle on the left diagonal until even with B.
 3. Change diagonal and trot straight and then a half circle on the right diagonal until even with A.
 4. Stop and back approximately one horse length.
- Follow the instructions of your ring steward.

EWD Trail

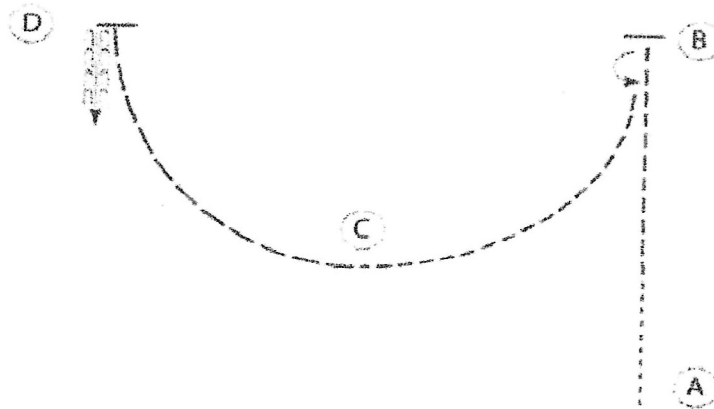
EQUESTRIANS WITH DISABILITIES TRAIL WALK-JOG



1. Gate walk thru opened gate.
2. Jog circle around cone jog over pole.
3. Stop or break to walk, walk into chute back thru poles turn and walk forward.
4. Jog around cones
5. Stop or break to walk, walk into box. execute a 360 turn either way, walk out.
6. Walk over poles.

EWD Horsemanship

**EQUESTRIANS WITH DISABILITIES
WESTERN HORSEMANSHIP (WALK-JOG)**



- Be ready at A.
1. Walk approximately two strides from A.
 2. Jog to B.
 3. Stop and perform a 180 degree turn to the left.
 4. Jog a half circle to C.
 5. Extend the jog to D.
 6. Stop at D and back approximately one horse length.
- Follow the instructions of your ring steward.

- Walk -----
- Jog - - - - -
- Extended Jog - - - - -
- Lope - - - - -
- Log Yield |||||
- Lead Change - - - - -
- Back ←←←←←
- Marker (B)
- Sidepass ←←←←←