

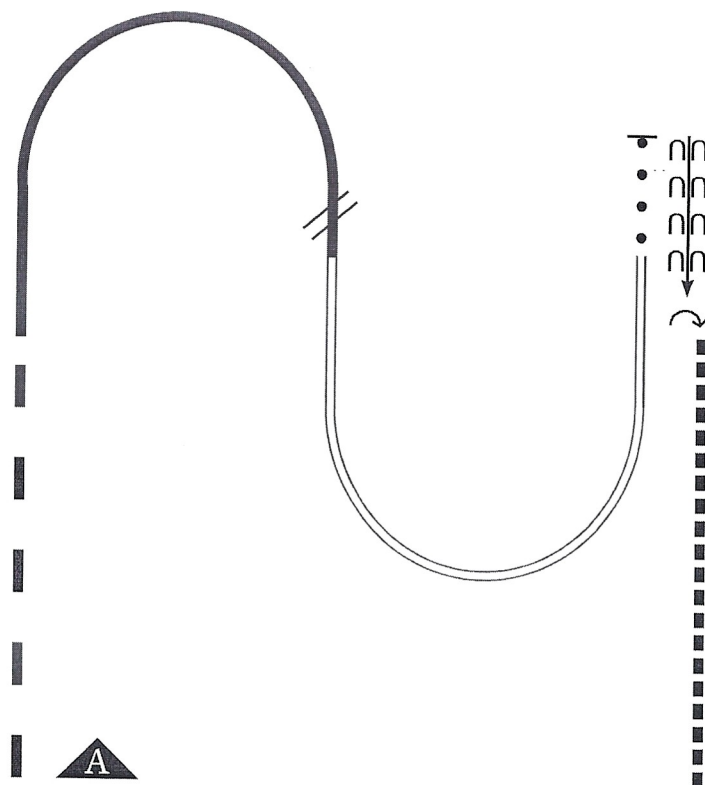
*SUNDAY  
PATTERNS*

*4-6-2025*

# EQUITATION

(Youth L2/L3, Amateur L2/L3, Select L2/L3)

SUNDAY



1. Posting trot left diagonal.
2. Canter right lead.
3. Change leads.
4. Hand gallop left lead.
5. Break to walk and walk 4-5 steps.
6. Stop and back.
7. Perform a 180° turn right on the forehand.
8. Sitting trot to exit.

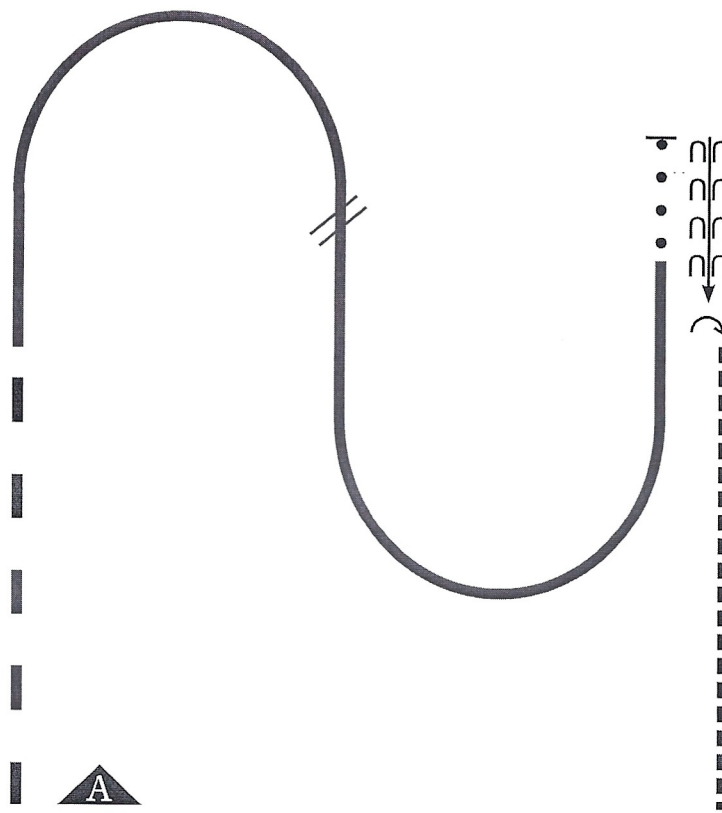
.....	Walk
-----	Sitting Trot
- - - -	Trot
	Two Point
=====	Canter
=====	Hand Gallop
///	Change Lead
← 3 3 3 3	Back
▲ A	Cone

# EQUITATION

(L1 Youth, L1 Amateur, L1 Select)

W/J/L STOCK HORSE

SUNDAY



1. Posting trot left diagonal.
2. Canter right lead.
3. Change leads.
4. Canter left lead.
5. Break to walk and walk 4-5 steps.
6. Stop and back.
7. Perform a 180° turn right on the forehand.
8. Sitting trot to exit.

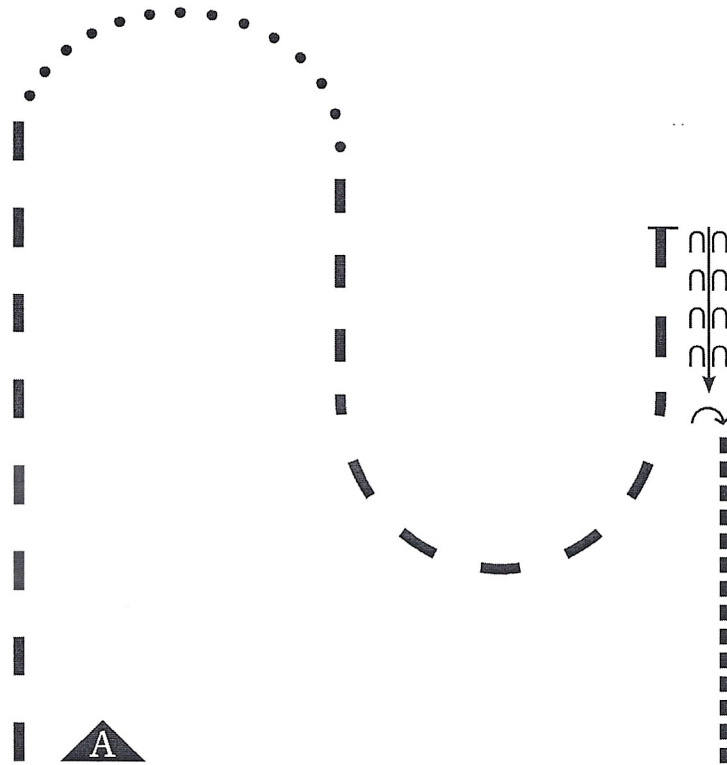
.....	Walk
-----	Sitting Trot
- - - -	Trot
	Two Point
=====	Canter
=====	Hand Gallop
////	Change Lead
←	Back
▲ A	Cone

# EQUITATION

(All Walk Trot, Small Fry)

W/T STOCKHORSE

SUNDAY



1. Posting trot left diagonal.
2. Walk.
3. Posting trot right diagonal.
4. Stop and back.
5. Perform a 180° turn right on the forehand.
6. Sitting trot to exit.

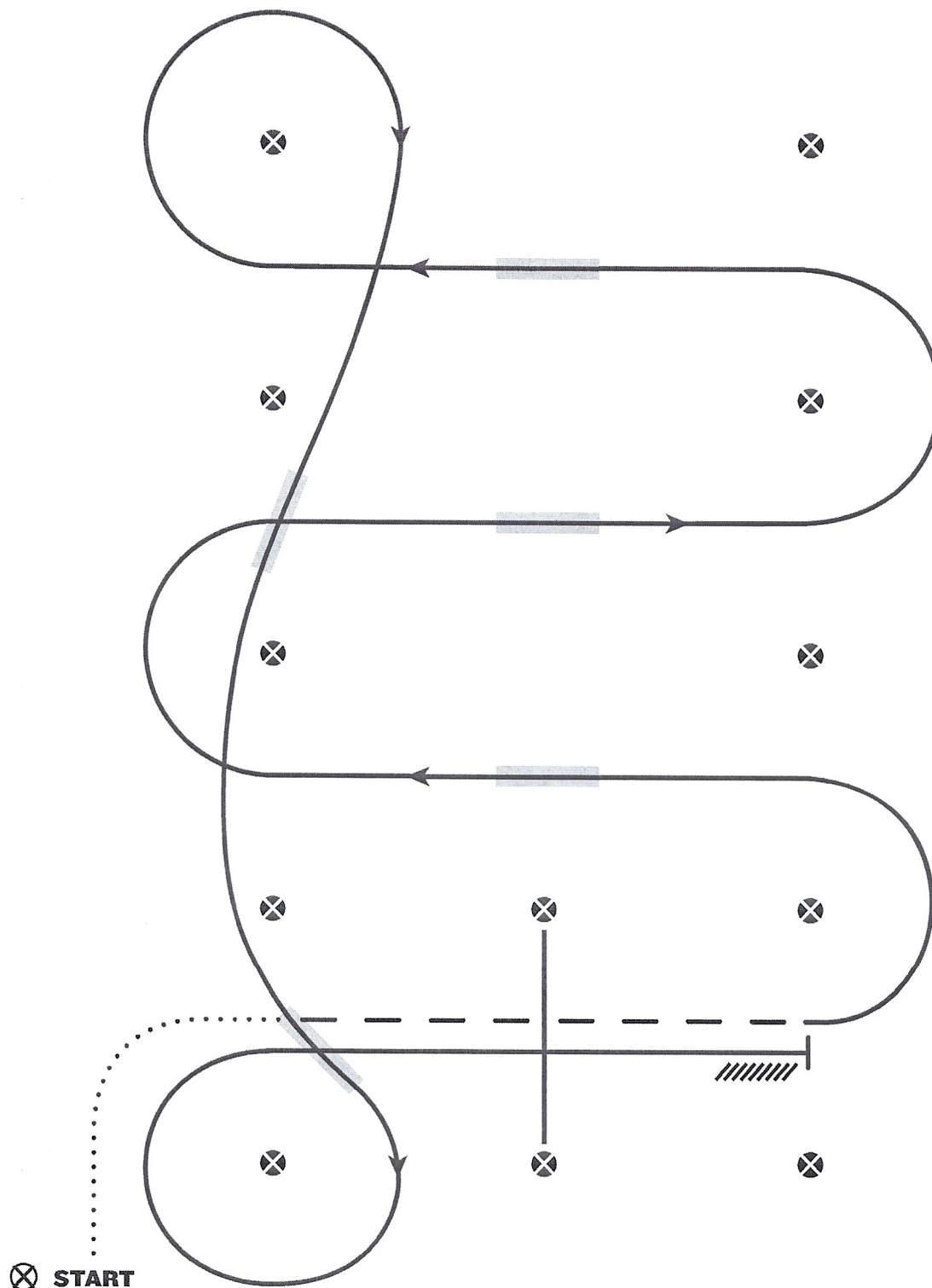
.....	Walk
-----	Sitting Trot
- - - - -	Trot
	Two Point
=====	Canter
=====	Hand Gallop
///	Change Lead
← 3 3 3 3	Back
▲ A	Cone

# LEVEL I WESTERN RIDING PATTERN 2

## LEGEND

.....	Walk
- - -	Jog
————	Lope
///////	Back
▨	Lead Changing Area

SUNDAY  
GREEN  
NOVICE



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

# WESTERN RIDING - PATTERN 2

## LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
▨	Lead Changing Area

SUNDAY

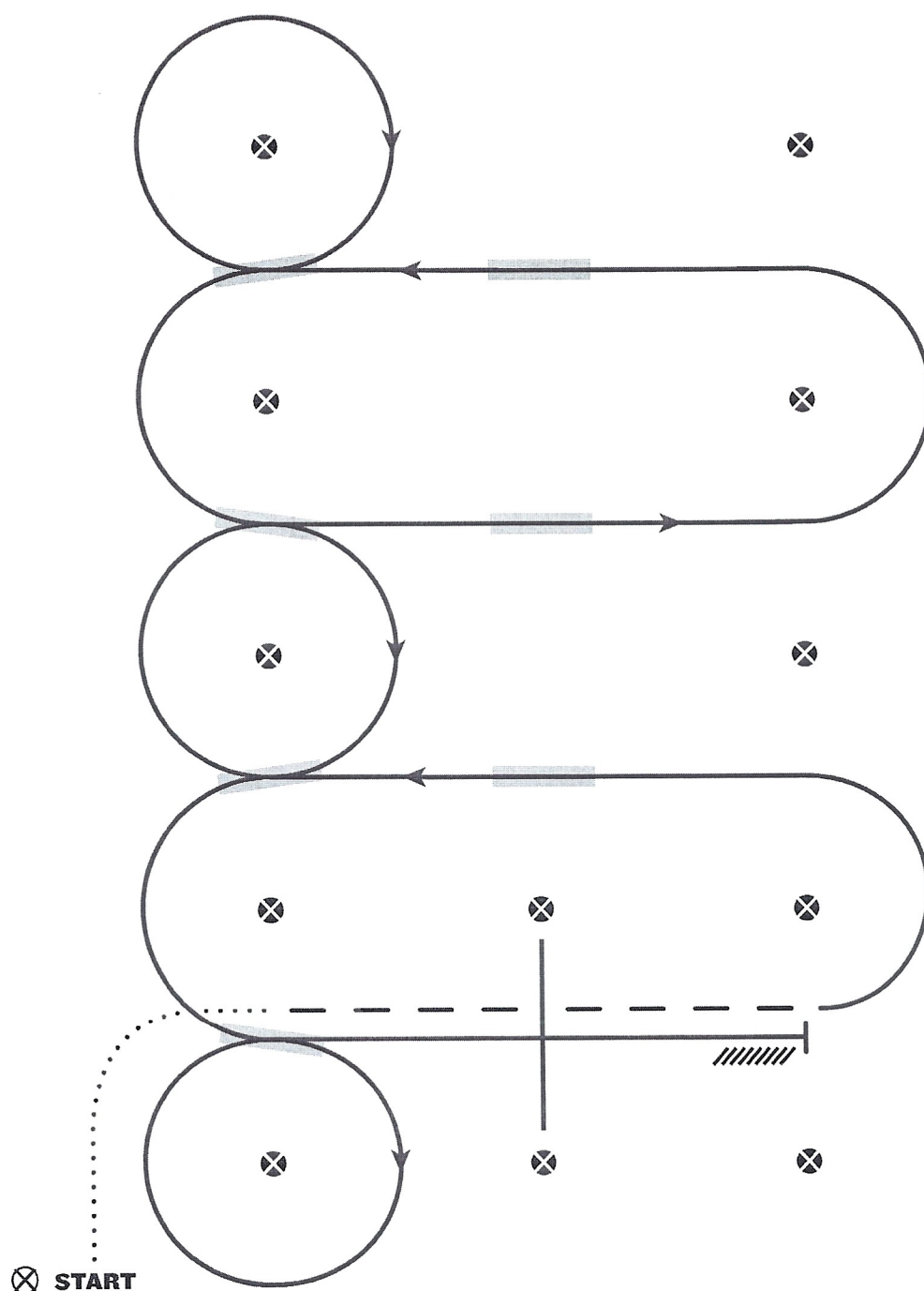
OPEN

L-2

L-3

AMATEUR

YOUTH



- I. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
- II. Lope, stop & back